Getting Started

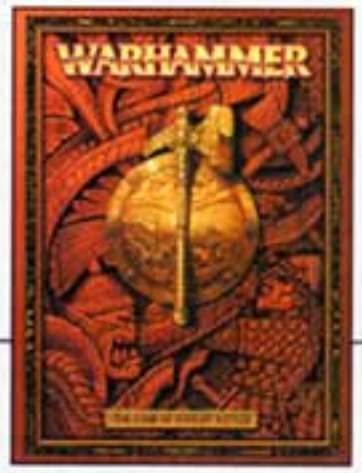
The best introduction for newcomers to the hobby is the Warhammer boxed game. This massive box contains the start of two armies (Orcs and Empire) along with the 288-page rulebook, dice, rules, templates, and a piece of starter terrain.

With the quick Getting Started rules, you can be playing some small games of Warhammer as soon as you've assembled your models! Before you know it, you'll be flipping to the advanced chapters like those detailing magic, war machines, and more.

In one quick and easy package, the Warhammer boxed set contains everything you need to get started. What's in it?

The Warhammer set contains the rulebook, 35 Orc Warriors, 1 Orc Warboss on a Boar, 1 Orc Chariot, 38 Empire Soldiers, 1 Empire General on Warhorse, 1 Great Cannon, 1 Ruined Building, Range Rulers, Templates, and Dice.

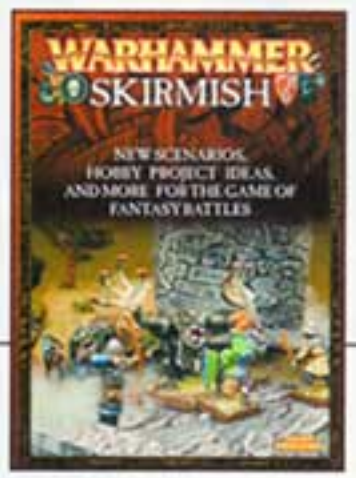
Warhammer Boxed Game
80-01-60
$75.00



Warhammer Rulebook

Some players want to get started with Warhammer but aren't interested in collecting the models in the Warhammer box. For these more experienced gamers, the 288-page Warhammer rulebook is available separately. This book has all the rules needed as well as loads of hobby tips.

Warhammer Rulebook
80-02-60
$30.00



Warhammer Skirmish

This full-color 48-page supplement has 25 small-game scenarios for use with the Skirmish section in the Warhammer rulebook appendix. All the games can be linked with larger battles or just fought on their own. The booklet is full of great hobby projects too!

Warhammer Skirmish
0128
$3.95

Warhammer Chronicles

Warhammer Chronicles is an annual compilation of Warhammer articles along with revised or previously unpublished material. Here you will find the latest rules, work-in-progress gaming articles, FAQs, and additional gaming material.

Warhammer Chronicles 2004
80-03-60
$25.00